

# 'traceroute' in Linux, Let's Take a Closer Look!

This article will explain a little about ['traceroute' as a network diagnostic application](#). We'll give a few traceroute examples, enabling you to figure out some networking issues.

Whenever I find myself unable to connect to a networked device, including websites online via the internet, one of the first tools I reach for is called 'traceroute'. It's not exclusive to Linux and you may know of the tool 'tracert' in Windows that does the same thing.

traceroute defines itself as this:

```
traceroute - print the route packets trace to network host
```

More realistically, it shows you the hops (devices) you go through in order to make a connection. See, when you connect to a different computer over the network, you don't generally do so without going through other devices. Your data will travel through multiple devices to reach the source device and all those hops along the way are potential points of failure.

Sometimes those devices are under your control and you can actually do something about it. Other times, it's just informative and all you can do is wait, or inform someone else and hope they fix it. If nothing else, you'll know where your packets stopped or slowed down to the point of uselessness.

For example, there 13 hops (devices) between me and linux-tips.us.

```
kgiii@kgiii: ~  
kgiii@kgiii: ~  
kgiii@kgiii:~$ traceroute linux-tips.us  
traceroute to linux-tips.us (45.34.7.20), 30 hops max, 60 byte packets  
 1 _gateway (192.168.1.254)  0.632 ms  60.717 ms  60.716 ms  
 2 dsl-216-227-88-252.fairpoint.net (216.227.88.252)  31.848 ms  32.032 ms  32.281 ms  
 3 dsl-216-227-88-17.fairpoint.net (216.227.88.17)  10.933 ms  12.108 ms  12.736 ms  
 4 2048.v.ptldmefolbw.me.consolidated.net (71.161.104.213)  20.113 ms  21.232 ms  23.162 ms  
 5 4.l.ptldmefoldw.me.consolidated.net (64.222.213.155)  22.866 ms  23.810 ms  4.l.ptldmefole  
w.me.consolidated.net (64.222.213.187)  25.834 ms  
 6 3.l.ptldmefo69w.me.consolidated.net (64.222.213.134)  22.285 ms  9.808 ms  9.475 ms  
 7 xe-3-2-0.mpr4.bos2.us.above.net (208.184.223.233)  17.723 ms  18.369 ms  19.627 ms  
 8 zayo.gtt.mpr4.bos2.us.zip.zayo.com (64.125.15.49)  24.485 ms  25.662 ms  29.806 ms  
 9 ae11.cr7-dal3.ip4.gtt.net (213.200.115.26)  70.557 ms  67.925 ms  65.189 ms  
10 ae3.tinet-dal.AS40676.net (104.216.247.69)  69.069 ms  69.859 ms  70.710 ms  
11 * * *  
12 * * *  
13 dal.if1.us (45.34.7.20)  57.048 ms  55.916 ms  56.552 ms  
kgiii@kgiii:~$
```

See? There are 13 hops to reach my destination.

So, while that picture should explain it well enough, let's get a little deeper.

## Using traceroute:

You may find that traceroute isn't already installed. If it isn't, it's absolutely in your default repositories. However you would normally install software is how you install this. If you look, traceroute is sure to be in there. So, go ahead and install it if it's not already installed. For example:

```
[crayon-6107efalc61c8906640458/]
```

Just adjust that to your package management system and it'll be in there. It's that important a tool that I'm sure it's in there. In fact, I'm a bit surprised that it's not always installed by default, but it isn't.

Now, the most basic usage is just like you saw in the image above.

```
[crayon-6107efalc61cf438639350/]
```

So long as you're within 30 hops and use 60 or fewer packets, that's going to work well enough. The information it spits out is what devices it has traveled through (their hostname and IP

address) and RTT – Round Trip Times. There are three of them because three packets are sent. Ideally, you'll see your destination listed last. If not, you'll see the closest you got to your destination.

If you see an asterisk, that means the device didn't respond as expected. Frequently, this means the device is blocking ICMP. You can try to get around this by using ICMP ECHO (-I) or TCP (-T) packets. However, both of those will require elevated permissions, or the use of sudo.

```
[crayon-6107efalc61d1553491784/]
```

All of this is mostly informative – unless you're in control of the network and devices.

When it's a network and devices under your control, you can use this information to troubleshoot. You can see the device names and time taken for packet transit, narrowing down your choices for troubleshooting.

When you're using this over the public internet, you're subject to other people who control the devices. If you find a break along the way, about all you can do is wait – or maybe use the data to contact your ISP (or hosting provider, if it's your site that you're trying to reach).

There are other options with traceroute. You can change the port you use, you can send more or fewer packets, you can not resolve hostnames, and more. To see the rest of the traceroute options:

```
[crayon-6107efalc61d3318471177/]
```

That will fill you in with the many other choices you have. I find I don't really need the advanced options, but system admins may need some of the features. As a regular user, I just use it to troubleshoot my own connections on my private network or when I am having web hosting/connectivity issues.

## Closure:

And there you have it. Another article is in the books, and this time it's just a nice easy article about the venerable traceroute. If you don't already have this tool in your toolbox, it'd be worth adding and adding a basic familiarity to your mental toolbox.

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